CONTENT AREAS FOR CREATIVE ART AND DESIGN (CAD)

|  | Content Areas | Competencies | Descriptive statement |
| :---: | :---: | :---: | :---: |
| 1 | Design in Nature and Manmade Environment | 1. Demonstrate knowledge of design as a concept in art. <br> 2. Demonstrate an understanding of elements of design in natural and man-made environments. <br> 3. Demonstrate knowledge of principles of design as a concept in art. <br> 4. Demonstrate skills in using elements and principles of arts to create designs using available tools and materials <br> 5. Demonstrate understanding of characteristics of designs in natural and man-made environments. | 1. Explain the concept of design as used in art. <br> 2. Explain examples of elements of design in natural and man-made environments <br> 3. Distinguish between the various principles of design as in art. <br> 4. Explore available tools and material in the local environment to create designs through the application of design elements and principles. <br> 5. Explain some characteristics of the designs in natural and man-made environments. |
| 2 | Drawing, Shading, <br> Colouring and <br> Modelling for Design | 1. Determine the various skills and competencies required in outline drawing, shading, colouring and modelling. <br> 2. Demonstrate understanding and ability to use 2 D and 3 D drawing, shading, colouring, and modelling techniques to creatively express design ideas. <br> 3. Demonstrate ability to analyse the differences between 2-D and 3-D drawings, types of shadings and colouring in art. <br> 4. Demonstrate skills to critically examine modelling media and techniques for creative expression of design ideas. | 1. Provide examples of outline drawing, shading, colouring and modelling media and techniques for creative expression and design ideas. <br> 2. Describe the various media and techniques for making 2D and 3D drawing, shading, colouring and modelling media and techniques for the creative expression of design ideas. <br> 3. Compare and contrast the key features of 2D and 3D drawing, shading types and colouring with examples. <br> 4. Determine and describe in detail the processes of modelling techniques for the creative expression of design ideas. |
| 3 | Creativity, Innovation and the Design Process | 1. Demonstrate knowledge of the concept of creativity and innovation in art. <br> 2. Demonstrate an understanding of the importance of creativity and innovation in society. <br> 3. Express the knowledge and understanding of the design and innovation process in art. <br> 4. Demonstrate knowledge of the characteristics of creative and innovative individuals. | 1. Explain the concept of creativity and innovation in art <br> 2. Identify and explain the importance of creativity and innovation in society. <br> 3. Describe or discuss in detail the steps in the design and innovation process for making artwork. <br> 4. Identify and describe the qualities of a creative and innovative person in society. |


|  |  | 5. Demonstrate an understanding of creativity and innovation as a process in art for problem-solving in various disciplines. <br> 6. Demonstrate knowledge and understanding of the contribution of creativity and innovations in the design process and problem-solving in various disciplines. | 5. Identify and describe how creativity and innovation process is applied in problem-solving in various disciplines. <br> 6. Narrate the major contributions of creativity and innovation in the design process and models of its application in problem-solving in various disciplines. |
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| 4 | Media and Techniques in Visual Art | 1. Demonstrate knowledge of the concept of media and techniques in drawing and shading. <br> 2. Express understanding of different types of media and techniques in drawing and shading <br> 3. Demonstrate understanding of the concept of media and techniques for print and pattern making. <br> 4. Demonstrate understanding of various skills employed in modelling and weaving. <br> 5. Demonstrate knowledge of the techniques applied in casting, assemblage and folding techniques. | 1. Explain the concept of media and techniques as used drawing and shading. <br> 2. Identify and describe the various types of media and techniques of drawing and shading. <br> 3. Explain the concept of media and techniques for print and pattern making. <br> 4. Determine key features and apply the techniques involved in modelling and weaving to create artwork. <br> 5. Describe the processes involved in the application of casting, assemblage and folding techniques. |
| 5 | Media and Techniques in Performing Art | 1. Demonstrate knowledge of the concept of media and techniques in applying scale, note durational values in music. <br> 2. Express knowledge in the application of simple timebeat patterns and tempo in music. <br> 3. Demonstrate an understanding of dynamics and simple forms as applied in music. <br> 4. Demonstrate knowledge of skills in applying triads and chords in music. <br> 5. Demonstrate understanding of techniques in creating progression and improvisation in music. <br> 6. Demonstrate knowledge of the concept of media and voice projection techniques in dance and drama compositions. <br> 7. Demonstrate knowledge and application of movement techniques in dance and drama. | 1. Explain the concept of media and techniques in the application of scale, note durational values in music. <br> 2. Describe the application of simple time beat patterns and tempo in music. <br> 3. Explain the dynamics and simple form as applied in music and give examples. <br> 4. Distinguish between the application of triads and chord in music. <br> 5. Compare the techniques applicable for creating progression and improvisation in music. <br> 6. Identify and explain the concept of media and voice application techniques in dance and drama compositions. <br> 7. Identify and describe the various movement techniques in dance and drama compositions. |


|  |  | 8. Demonstrate knowledge of Ghanaian dance forms in dance and drama. <br> 9. Demonstrate understanding and application of terminologies in dance and drama. | 8. Identify and discuss Ghanaian dance forms and apply them in creating your own dance and drama compositions. <br> 9. Explain terminologies used under media and techniques in dance and drama |
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| 6 | Creative and Aesthetic Expression in Visual Art | 1. Demonstrate understanding of using the design process (idea development) to produce, display and appraise own creative artworks in visual arts. <br> 2. Demonstrate an understanding of applying the design process (idea development) to produce your own creative and expressive art forms to reflect a range of different times and cultures. <br> 3. Demonstrate understanding of displaying own creative and expressive art forms to reflect a range of different times and cultures. <br> 4. Express the knowledge of exhibiting artworks produced from competencies and skills acquired from the application of the philosophies, designs and processes in visual arts | 1. Identify the elements of the design process (idea development) and how they are applied in visual arts for effective creative expression. <br> 2. Describe how the design process (idea development) is applied to produce your own creative artworks that reflect different times and cultures. <br> 3. Categorize and display the artworks produced that reflect different times and cultures. <br> 4. Assess your understanding of exhibiting artworks produced from competencies and skills acquired based on the application of philosophies, designs and processes |
| 7 | Creative and Aesthetic Expression in Performing Art | 1. Demonstrate understanding of using the design process (idea development) to create their own creative music artworks that reflect different times and cultures. <br> 2. Demonstrate understanding of displaying own creative and expressive music compositions to reflect a range of different times and cultures. <br> 3. Express knowledge by exhibiting musical works produced based on competencies and skills acquired from the application of the philosophies, designs and processes in music. <br> 4. Demonstrate knowledge of the concept of the design process (idea development) in dance and drama <br> 5. Demonstrate understanding of using the design process (idea | 1. Describe how the design process (idea development) is applied to create your own creative music artworks that reflect different times and cultures. <br> 2. Display your own creative and expressive music compositions that reflect different times and cultures. <br> 3. Examine and identify skills, competencies, philosophies and design processes in exhibiting musical compositions. <br> 4. Explain with examples the concept of the design process (idea development) in dance and drama. <br> 5. Describe how the design process (idea development) is applied to create your own creative dance and drama artworks that reflect different times and cultures. |


|  |  | development) to produce their own creative dance and drama artworks that reflect different times and cultures. <br> 6. Demonstrate understanding of displaying and appraising own creative and expressive dance and drama artworks to reflect a range of different times and cultures. <br> 7. Express the knowledge of producing and exhibiting artworks based on competencies and skills acquired from the application of the philosophies, designs and processes in dance and drama. | 6. Appraise your own creative and expressive artworks in dance and drama that reflect different times and cultures. <br> 7. Produce and exhibit artworks based on competencies and skills acquired from the application of the philosophies, designs and processes in dance and drama. |
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| 8 | Connections in Local and Global Cultures (Visual Art) | 1. Demonstrate knowledge in correlating visual artworks in the environment to reflect different cultures. <br> 2. Demonstrate understanding of different cultures and topical issues. <br> 3. Demonstrate the ability to generate ideas from creative works that reflect a range of different times, cultures and topical issues. <br> 4. Demonstrate ability to generate own ideas from African artists to produce own visual artworks that reflect a range of topical issues. | 1. Identify works of visual art in an environment that reflects different cultures. <br> 2. Identify and describe examples of artworks that reflect different cultures. <br> 3. Presents personal ideas and concepts that reflect different times, cultures and topical issues. <br> 4. Apply ideas developed by other Africana artists to produce your own visual artworks that reflect a range of topical issues in society |
| 9 | Connections in <br> Local and Global Cultures (Performing Art) | 1. Demonstrate knowledge in correlating performing artworks in the environment to reflect different cultures. <br> 2. Demonstrate understanding of music, dance and drama compositions that reflect topical issues that connect different cultures. <br> 3. Demonstrate the ability to generate ideas from creative performances that reflect a range of different times, cultures and topical issues. <br> 4. Demonstrate ability to generate own ideas from African compositions and produce own music, dance and drama performances that reflect a range of topical issues. | 1. Identify performing art compositions in the society that reflect different cultures. <br> 2. Identify and describe examples of performance art compositions that reflect topical issues that connect different cultures. <br> 3. Present personal ideas and concepts that reflect different times, cultures and topical issues. <br> 4. Apply ideas developed by other Africana composers and performers to produce their own performances that reflect a range of topical issues in society. |


| 10 | Assessing Creative <br> Learners and Their <br> Artworks |
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1. Demonstrate understanding of the concept of creative learners.
2. Recognise and describe the various types of creative learners.
3. Demonstrate an understanding of strategies for assessing creative learners.
4. Demonstrate skills in applying suitable assessment strategies to appraise the creative works of learners.
5. Explain what defines a creative learner.
6. Outline the differences between the types of creative learners.
7. Identify and discuss the strategies and processes involved in assigning creative learners.
8. Apply the concepts of differentiated strategies to assess creative works of learners

CONTENT DEVELOPMENT AND CLASSIFICATION OF TEST ITEMS
TABLE OF SPECIFICATION
CREATIVE ART AND DESIGN (CAD)

| NO. | CONTENT AREAS | Course Objectives/Outcomes (DoK) |  |  |  | Total |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Level 1 (Recall) | Level 2 (Skills/Concepts) | Level 3 (Strategic Thinking) | Level 4 (Extended Thinking) |  |
| 1 | Design in Nature and Manmade Environments | 2 | 2 | 4 | 3 | 11 |
| 2 | Drawing, Shading, Colouring and Modelling for Design | 2 | 3 | 4 | 3 | 12 |
| 3 | Creativity, Innovation and the Design Process | 2 | 4 | 2 | 4 | 12 |
| 4 | Media and Techniques in Visual Art | 2 | 4 | 5 | 5 | 16 |
| 5 | Media and Techniques in Performing Art | 2 | 4 | 5 | 5 | 16 |
| 6 | Creative and Aesthetic Expression in Visual Art | 1 | 2 | 2 | 3 | 8 |
| 7 | Creative and Aesthetic Expression in Performing Art | 1 | 2 | 2 | 3 | 8 |
| 8 | Connections in Local and Global Cultures (Visual Art) | 1 | 1 | 1 | 1 | 4 |
| 9 | Connections in Local and Global Cultures (Performing Art) | 1 | 1 | 1 | 1 | 4 |
| 10 | Assessing Creative Learners and Their Artworks | 1 | 2 | 4 | 2 | 9 |
|  | Total | 15\% | 25\% | 30\% | 30\% | 100\% |

