CONTENT AREAS FOR GRAPHIC DESIGN

	Content	Competencies	Descript	Course Objectives/Outcomes (Dok)					
	Areas	1	•		Level 1 (Recall)	Level 2 (Skills)	Level 3 (Strategic Thinking)	Level 4 (Extended Thinking)	Total
1	Meaning and Scope of Graphic Design		1.1.1 1.1.2	Explain the concept of Graphic Design. Compare Graphic Design to other Visual Art areas.	5	2	4	1	12
		1.2 Demonstrate knowledge of various careers and vocations in Graphic Design.	1.2.1 1.2.2 1.2.3	Identify the various careers in Graphic Design. Identify the various vocations in Graphic Design. Differentiate between careers and vocations in Graphic Design.					
2	Typography	2.1 Demonstrate knowledge of the concept of typography.	2.1.1 2.1.2	Explain the concept of typography. Illustrate the anatomy of letters.	2	3	6	4	15
		2.2 Demonstrate understanding of classification of typefaces.	2.3.1 2.3.2 2.3.3	Describe characteristics of typefaces. Construct san-serif typefaces. Differentiate between san-serif and serif typefaces.					
		2.3 Demonstrate skills of spacing in lettering.	2.4.1 2.4.2	Analyse the types of spacing in lettering. Apply the concept of spacing in constructing Words.					

3	Basic Design and Colour Work	3.1 Demonstrate knowledge in the application of colours.	3.1.1 3.1.2 3.1.3	Describe the relationship on the colour wheel. Explain various terminologies used in colour work. Analyze the significance of colour in the Society.	3	3	4	3	13
		3.2 Demonstrate understanding of elements of design.	3.2.1 3.2.2 3.2.3	Identify elements of design. Illustrate the elements of design. Relate the elements of design to the Environment.					
		3.3 Demonstrate understanding of the principles of design.	3.3.1 3.3.2 3.3.3 3.3.4 3.3.5	Describe the principles of design. Analyze the principles of design in 2-D and 3-D artworks. Apply the elements and principles of design to create artwork. Compare and contrast the principles of design. Relate the principles of design to the Environment.					
4	Tools, Materials and Equipment	41 Demonstrate understanding of tools, materials and equipment used in Graphic Design.	4.1.1 4.1.2 4.1.3 4.1.4 4.1.5 4.1.6	Define a tool in Graphic Design. Explain material in Graphic Design. Explain equipment in Graphic Design. Differentiate between a material and support. Explain the uses of tools, materials and equipment in Graphic Design. Differentiate between tools and materials used in Graphic Design.	3	2	-	-	5
		42 Demonstrate skills in using tools, materials and equipment in creating products in Graphic Design.	4.2.1 4.2.2	Create Graphic Design products using tools, materials and equipment. Describe ways of maintaining tools, materials and equipment used in Graphic Design.					

5	Communication	5.1 Demonstrate	5.1.1	State the design process.	3	5	1	2	11
5	Design and	knowledge in	5.1.2	Analyze the communication design process.	5	5	1	2	11
	Technology	design process.		, C 1					
		52.0.44	5.2.1						
		5.2 Demonstrate understanding of	5.2.1 5.2.2	Explain the concept of visual communication. Discuss the importance of visual communication.					
		visual	5.2.2	Describe the visual communication items.					
		communication.	5.2.5	Describe the visual communication terms.					
		5.2 Demonstrate	521	Franking the manufactor of an analistic and antiticized					
		5.3 Demonstrate competencies in	5.3.1 5.3.2	Explain the meaning of appreciation and criticism. Analyze the steps in appreciation and criticism.					
		appreciating and	5.3.3	Appreciate a work of Graphic Design.					
		criticizing	0.0.0	rippioenaie a work of Orapine Design.					
		Graphic Design							
		works.							
6	Reproduction	6.1 Demonstrate	6.1.1	State types of printmaking.	3	3	6	4	16
	Processes in	knowledge of	6.1.2	Explain the types of printmaking.					
	Graphic Design	printmaking.	6.1.3	Describe the principles of printing.					
			6.1.4	Outline the steps in the various printmaking					
				techniques.					
		6.2 Demonstrate skills	6.2.1	Produce prints from blocks through exploration.					
		in printing.	6.2.2	Produce prints from frottage.					
		in princing.	6.2.3	Produce a print from stencil.					
			6.2.4	Make a design from photographic screen printing.					
			6.2.5	Design prints from relief printing technique.					
7	Book Design	7.1 Demonstrate	7.1.1	Explain the concept of layout in book design.		2	4		6
/	DOOR DESIGN	understanding of	7.1.1 7.1.2	Illustrate different layouts in book design.	-	2	1	-	U
		layout in book	,						
		design.							
		7.2 Demonstrate	7.2.1.	Describe healt hinding techniques					
		skills in book	7.2.1. 7.2.2.	Describe book binding techniques. Illustrate parts of a book jacket.					
		design and	1.2.2.	inusuale parts of a book jacket.					
		binding.							

8	Computer Graphics	8.1 Demonstrate skills in Computer Aided Design. (CAD)	8.1.1 8.1.2 8.1.3 8.1.4 8.1.5	Explain computer aided design. Discuss computer tools in designing. Outline CAD software applications. Analyse the significance of CAD in contemporary Ghanaian society. Identify the various parts of CorelDraw interface.	1	-	3	3	7
9	Package Designing	9.1 Demonstrate knowledge of package designing.	9.1.1 9.1.2. 9.1.3	Explain package designing. Outline the importance of package design. Explain the qualities of a good package.	-	3	2	2	7
10	Entrepreneurship in Graphic Design	10.1 Demonstrate understanding of entrepreneurship in Graphic Design.	10.1.1	Analyze the factors to consider in setting up a graphic design enterprise. Explain the concept of costing, pricing and Marketing.	-	2	5	1	8
	1 1			TOTAL	20%	25%	35%	20%	100%

TABLE OF SPECIFICATION

	CONTENT AREAS	Course Objectives/Outcomes (DoK)						
		Level 1 (Recall)	Level 2 (Skills/Concepts)	Level 3 (Strategic Thinking)	Level 4 (Extended Thinking)			
1	Meaning and Scope of Graphic Design	4	2	4	2	12		
2	Typography	2	3	5	5	15		
3	Basic Design and Colour Work	2	3	3	5	13		
4	Tools, Materials and Equipment	2	2	-	1	5		
5	Communication Design and Technology	2	4	1	4	11		
6	Reproduction Processes in Graphic Design	2	4	5	5	16		
7	Book Design	-	2	3	1	6		
8	Computer Graphics	1	-	3	3	7		
9	Package Designing	-	3	2	2	7		
10	Entrepreneurship in Graphic Design	-	2	4	2	8		
	Total	15%	25%	30%	30%	100%		